

# Distributed Nullforming for Distributed MIMO Communications

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# Background

- MIMO Communications
- Promise Much
- Centralized Antennae
  - 802.11n, 802.11ac, LTE, WiMAX, IMT-Advanced
- Limited in wireless networks by:
  - Form factor
  - Antenna Size
  - Number of Antennae

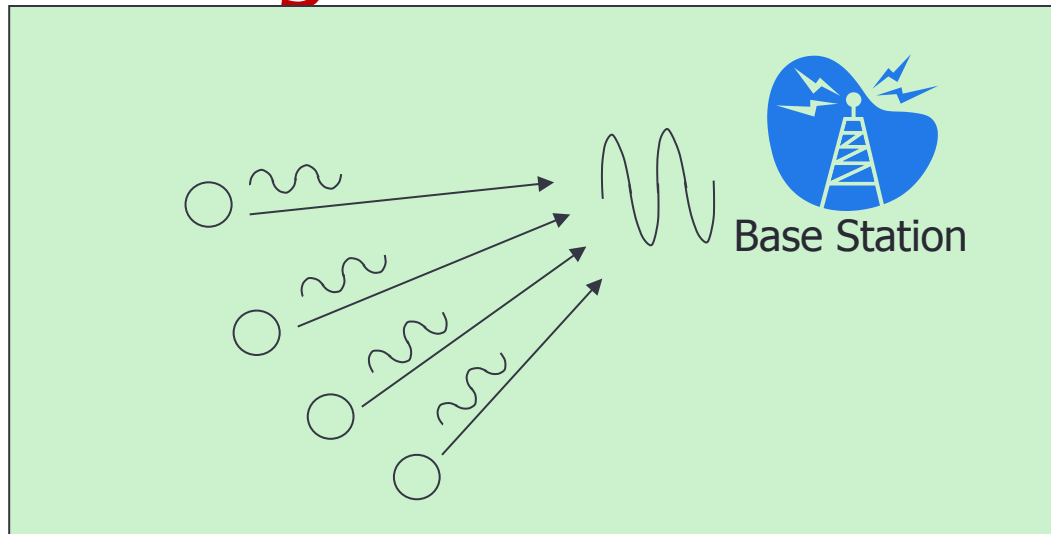
# Distributed MIMO

- D-MIMO attractive alternative
- Transmitters form a virtual antenna
  - Cover and El Gamal, Gastpar and Vetterli
- Carry Separate Oscillators **that drift**
- Uncertain Geometries
- Extolled by Theoreticians
- **Dismissed by practitioners**

# Major Tools

- Distributed Beamforming
  - Constructive interference at a target
  - $N^2$  gain
- Distributed Nullforming
  - Destructive interference at a target
  - interference avoidance for increased spatial spectrum reuse
  - cognitive radio
  - physical-layer security
- Both require tight synchronization

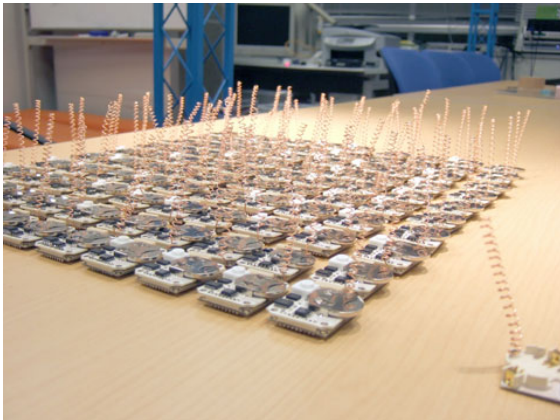
# Concept of Distributed Beam/ Nullforming



- Many radios with single-element antennas
- Together act like large antenna array
- Focus transmission in direction of receiver
- Constructive/Destructive interference
- Spatial Multiplexing

# Beamforming v. non-coherent cooperation

- SNR increases as  $N^2$ 
  - e.g. 5 element array gives 25x higher SNR than individual transmitter
  - contrast with “amplify & forward relaying”, or “cooperative diversity”
  - Synchronization crucial



**INDISTINGUISHABLE  
IN FUNCTIONALITY**



# Synchronization

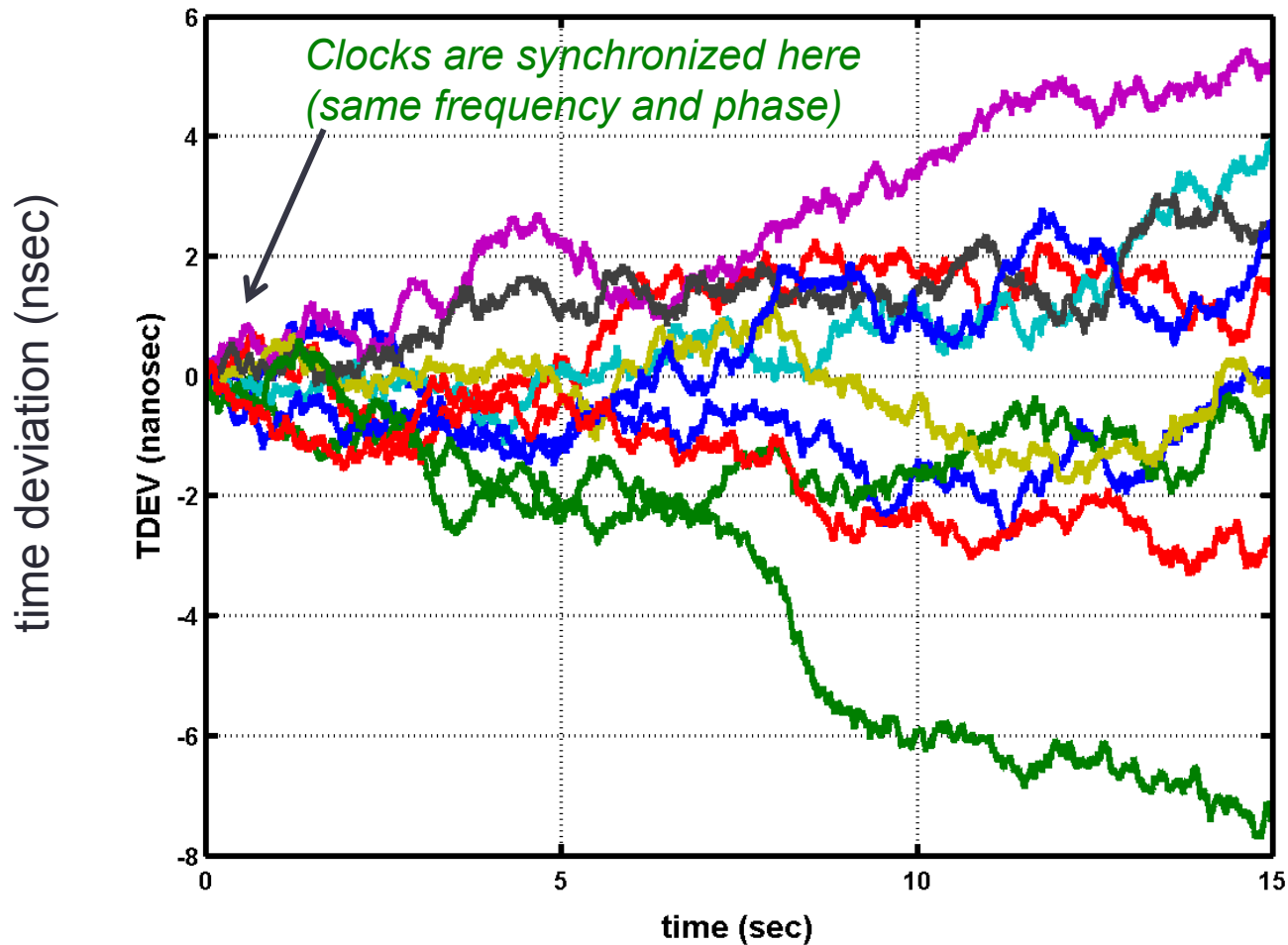
- Frequency lock between cooperating nodes
- Phase lock needed **at the receiver**

# Stringent synchronization requirements

## Some numbers to illustrate

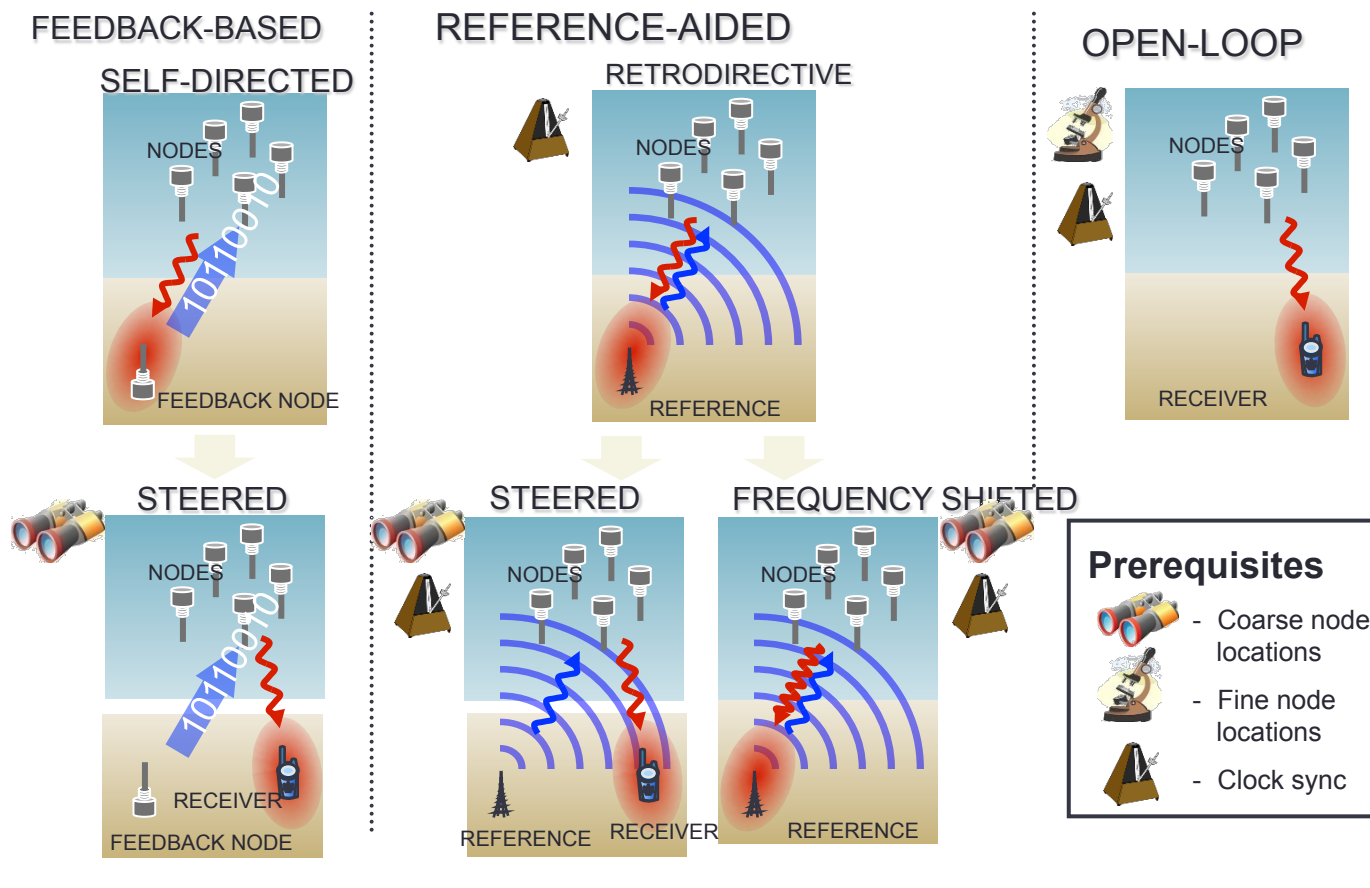
- Carrier Frequency 2.4 GHz
- 10 nodes, beamforming: Received SNR 20 dB
- Typical clock drift stdev 2.5 ns/sec
- At t=50 millisec clock offset: 125 pico seconds
- Expected received SNR at t=50 ms: SNR 11dB
- Incoherence → 10dB

# Unpredictable Clock Dynamics: An Example



## Considerable recent progress on beamforming

- A menu of synchronization techniques have been developed
  - featuring different sets of tradeoffs between complexity, overheads and performance



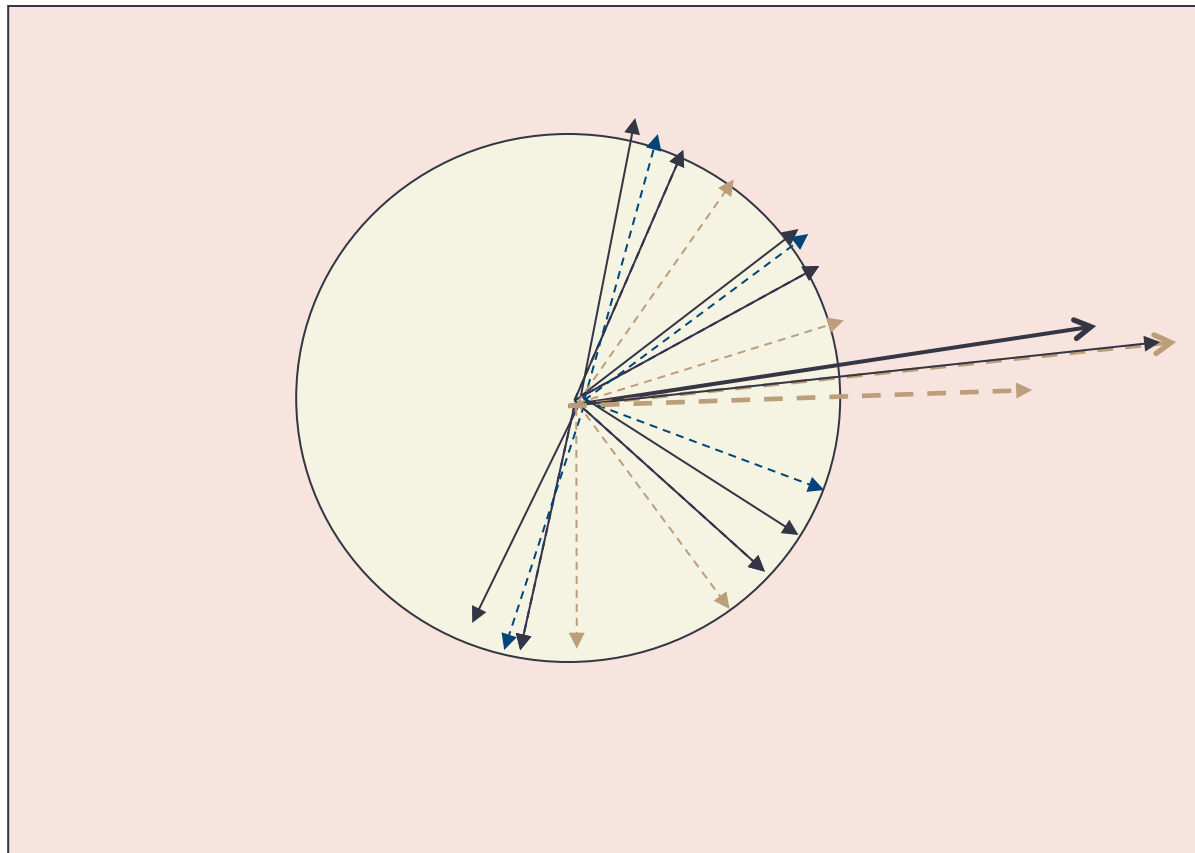
# Work on Beamforming

- Receiver aided feedback
- Tu and Pottie 2002
  - Separate feedback to each node
  - Not scalable
- Coordinated multipoint (CoMP)” for 4G-LTE cellular systems
  - Cooperating Base stations
  - Complex High Speed Backhaul
  - Ubiquitous GPS
- Scalable Feedback
  - One-bit algorithm (Mudumbai et. al.)
  - DARPA project with BBN-Raytheon-Beamforming at 1 km

# 1-bit algorithm classical version

- Assumes frequency synchronization
- Used for phase synchronization
- Each node perturbs its phase randomly
- Receiver compares new received power to old
- Sends 1-bit information
  - Power increased or decreased?
- If increased nodes retain perturbation
- If decreased discard perturbation
- Guaranteed convergence

# 1-bit feedback control algorithm



If GOOD keep.  
Repeat.  
If BAD discard.  
And try again.

Really neat: no calibration, channel-estimation

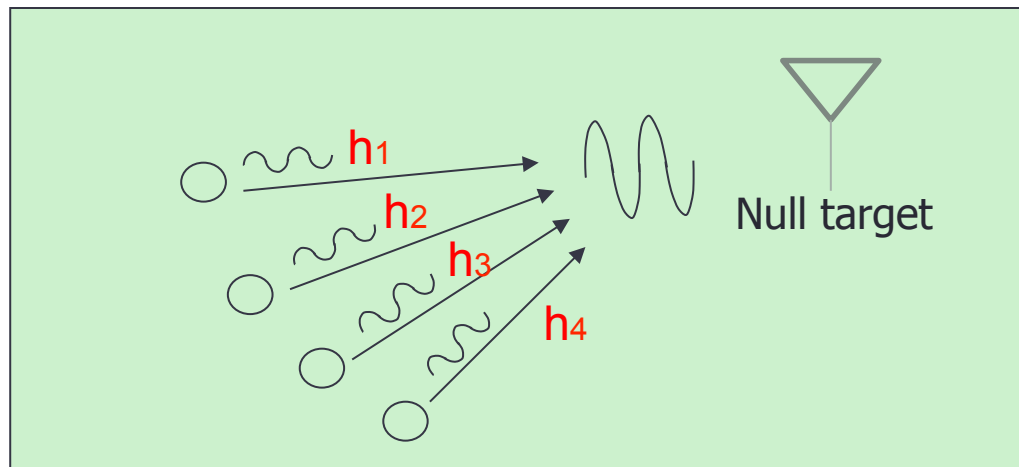
# Nullforming Much More Challenging

- Much more sensitive to phase errors
- Beamforming
  - Align phases
- Nullforming
  - Phases and magnitudes must be carefully chosen
  - More intricate than mere phase alignment

# Past Work on Null Forming

- Brown et. Al. (CISS 12, SSP 12)
- Feedback based
- Every node knows **every other node's** complex channel gain
- **Scalability dented**

# Distributed nullforming



State-of-the-art

1-bit feedback algorithm does not work.

Each node needs to know  $h_1, h_2, h_3, h_4$ .

Our algorithm

Node  $i$  needs to know  $h_i$  only.

# Goals of this talk

- MISO nullforming with phase only adjustments
  - Transmitting at full power
  - Protecting a cooperating transmitter
  - Non-convex problem
- Joint beam and nullforming with phase and gain adjustments
  - Null at multiple locations
  - Beam at one location
  - Convex problem
- Aggregate Feedback
- Distributed

# New Algorithm

- Receiver broadcasts received total baseband signal to all the nodes
  - Aggregate feedback signal
- Adjusts broadcast in response
- Each node **only knows its** complex channel gain
- **More distributed and scalable**
- Gradient based

# Framework

- First assume all nodes frequency synchronized
- Each node knows its complex channel gains and **equalizes the phase but not the magnitude**
  - Assumes that the actual compensated channel is  $r_{\downarrow i}$
- Baseband signal sent by  $i$ -th node:  $e^{j\theta_{\downarrow i}[k]}$
- Signal fed back:  $s[k] = \sum_{i=1}^N r_{\downarrow i}[k] e^{j(\theta_{\downarrow i}[k] + \varphi_{\downarrow i}[k])} + \text{noise}$
- $\varphi_{\downarrow i}[k]$  small **uncompensated** channel phase error

# Algorithm

- For conceptual ease ignore noise
- Call  $\theta$  the vector of phases
- Received power:  $J(\theta[k]) = |s[k]|^2 = |\sum_{i=1}^N r_i[k] e^{j(\theta_i[k] + \phi_i[k])}|^2$
- Gradient descent:  $\theta[k+1] = \theta[k] - \mu \partial J(\theta) / \partial \theta |_{\theta = \theta[k]}$
- Cannot implement true gradient if  $\phi_i[k]$   $r_i[k]$  unknown
- Implement:

$$\theta_i[k+1] = \theta_i[k] - \mu \sum_{i=1}^N r_i \{ \cos(\theta_i[k]) \operatorname{Im}[s[k]] - \sin(\theta_i[k]) \operatorname{Re}[s[k]] \}$$

# Observations

- $\theta_{\downarrow i}[k+1] = \theta_{\downarrow i}[k] - \mu_{\downarrow i} \{ \cos(\theta_{\downarrow i}[k]) \operatorname{Im}[s[k]] - \sin(\theta_{\downarrow i}[k]) \operatorname{Re}[s[k]] \}$
- True gradient if  $\varphi_{\downarrow i} = 0$  and  $r_{\downarrow i}[k] \equiv r_{\downarrow i}$
- Each node needs its **current phase, channel gain and  $s[k]$**  to implement

# Similarity to Kuramoto

- $\theta_i[k+1] = \theta_i[k] - \mu \{ \cos(\theta_i[k]) \operatorname{Im}[s[k]] - \sin(\theta_i[k]) \operatorname{Re}[s[k]] \}$   
 $= \theta_i[k] + \frac{\mu}{N} \sum_{l=1}^N r_l \sin(\theta_i[k] - \theta_l[k] - \varphi_l[k])$

# Stability Analysis

- Will show **practical uniform convergence** with zero phase offsets  $\varphi \downarrow i$  and  $r \downarrow i[k] \equiv r \downarrow i$
- Convergence to a critical point
- Only locally stable critical points are global minima
- Rest unstable
  - **Unattainable**
  - **Cannot be maintained**
- Uniform convergence guarantees robustness

# Convergence Behavior with $\varphi \downarrow i = 0$

- For small enough  $\mu > 0$ :

$$J(\theta[k+1]) \leq J(\theta[k])$$

$$\lim_{k \rightarrow \infty} \partial J(\theta) / \partial \theta \mid \downarrow \theta = \theta[k] = 0$$

- Convergence to a critical point
- Need to characterize critical points
- Examine Hessian
  - If it has a negative eigenvalue then unstable

# Critical Points

- $r \downarrow i \{ \cos(\theta \downarrow i [k]) \operatorname{Im}[s[k]] - \sin(\theta \downarrow i [k]) \operatorname{Re}[s[k]] \} = 0$

- Two possibilities:

- $s[k]=0 \iff$  Null manifold
- $\tan(\theta \downarrow i [k]) = \tan(\theta \downarrow j [k])$

- Manifolds:

$$r \downarrow i \{ \cos(\theta \downarrow i [k]) \operatorname{Im}[s[k]] - \sin(\theta \downarrow i [k]) \operatorname{Re}[s[k]] \} = \sum_{j \neq i} r \downarrow j \cos(\theta \downarrow i [k] - \theta \downarrow j [k])$$

# The Hessian

- $[H(\theta)]_{ij} = \partial^2 J(\theta) / \partial \theta_i \partial \theta_j = \begin{cases} r_i r_j \cos(\theta_i - \theta_j) & i \neq j \\ -\sum_{l \neq i} r_l r_l \cos(\theta_i - \theta_l) & i = j \end{cases}$
- A critical point is locally unstable if  $H(\theta)$  has a negative eigenvalue
- Two settings to consider
  - A null is possible:  $J^* = 0$
  - No null possible  $\iff$  For some  $i, r_i > \sum_{j \neq i} r_j \rightarrow$  Global minimum:

$$J^* = (r_i - \sum_{j \neq i} r_j)^2$$

# Local Behavior

- At any critical point that is not a global minimum the Hessian has a negative eigenvalue
  - Unstable
- At a global minimum
  - Hessian positive semidefinite
  - Not positive definite
  - Global minima are manifolds not isolated points
  - Hessian is singular
- $[H(\theta)]_{ij} = \partial^2 J(\theta) / \partial \theta_i \partial \theta_j = \begin{cases} r_i r_j \cos(\theta_i - \theta_j) & i \neq j \\ -\sum_{l \neq i} r_l r_i \cos(\theta_i - \theta_l) & i = j \end{cases}$

# Local Stability of Global Minima

- Let  $m$  be the smallest cost at a critical point that is not a global minimum

- Choose  $J(\theta[0]) < m$

$$J(\theta[k+1]) \leq J(\theta[k])$$

$$\lim_{k \rightarrow \infty} \partial J(\theta) / \partial \theta \mid \downarrow \theta = \theta[k] = 0$$

- Then

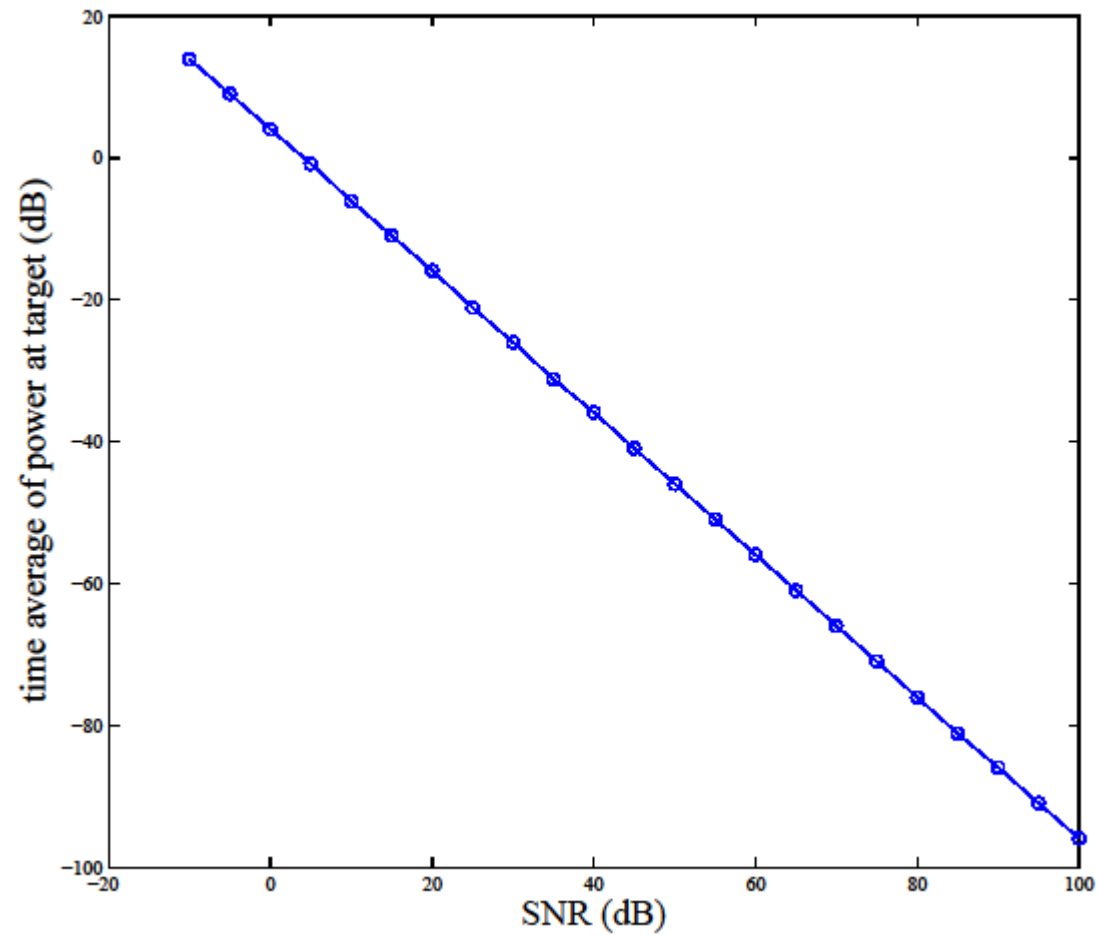
- $\lim_{k \rightarrow \infty} J(\theta[k]) = J^*$

## Intriguing results for constant phase offsets and equal $r_i$

- The elements of the gradient equalize
- May not go to zero!
- Consensus of sorts
- Includes the possibility of attaining nulls
  - Always seems to happen when phase offsets are less than  $\pi/2$

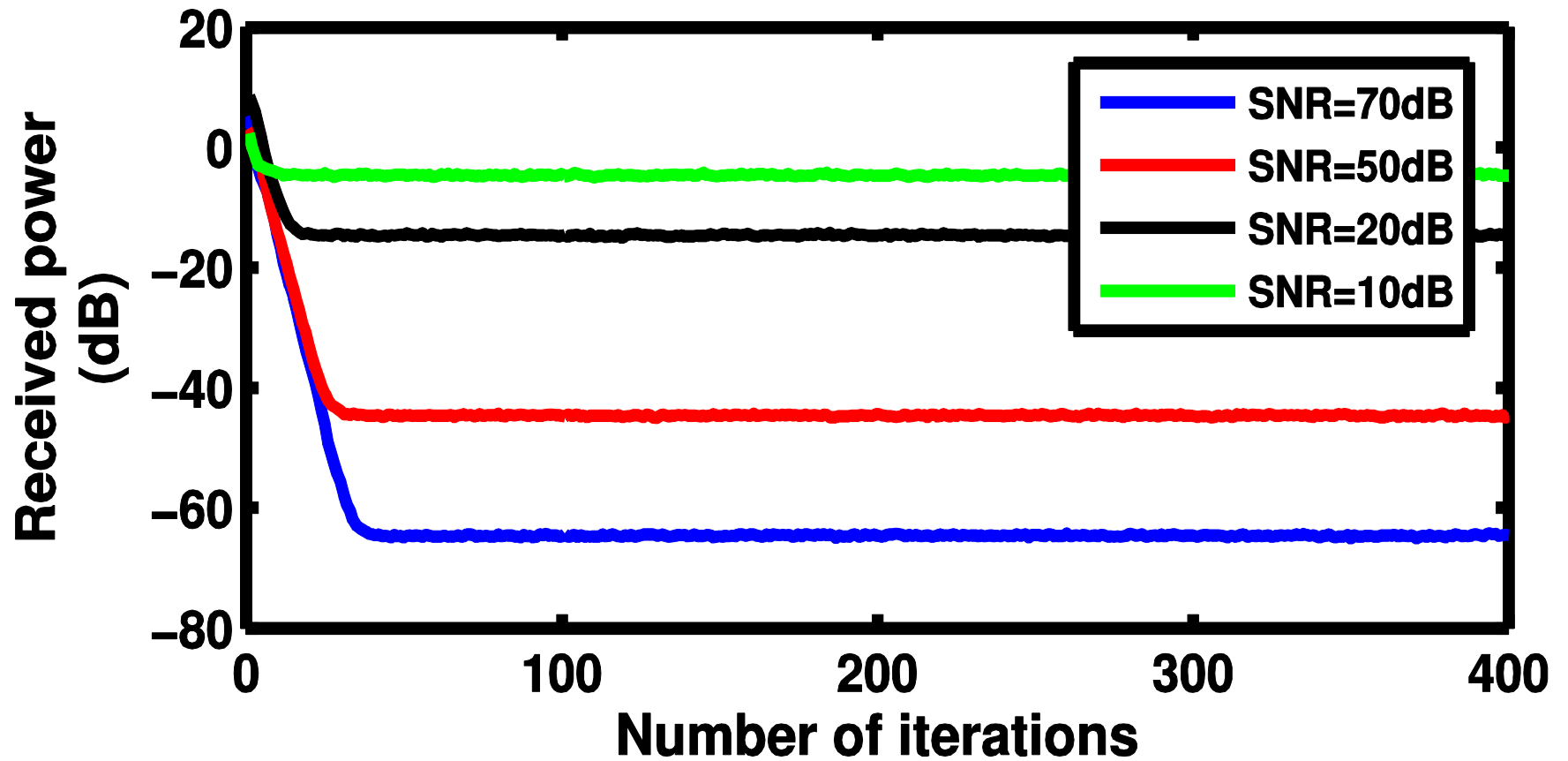
# Simulation 1

- $\phi_i$  constant, uniformly distributed in  $[0, \pi/2]$
- 10 nodes
- Unit channel gains
- SNR: Per node SNR



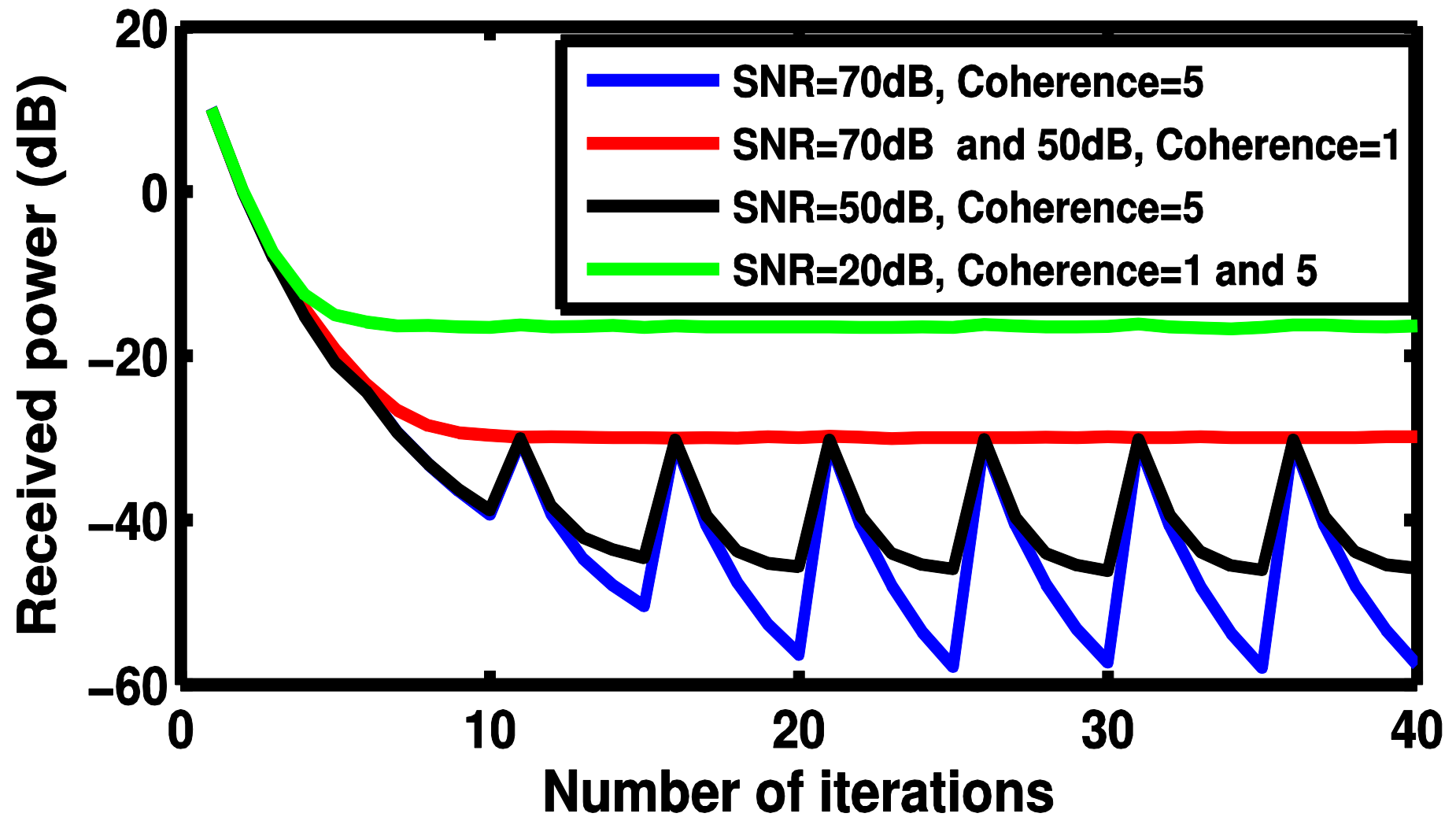
## Simulation 2

- $\phi_i$  constant, uniformly distributed in  $[0, \pi/2]$
- $r_i[k]$  constant uniformly distributed between  $[1, 2]$
- 10 nodes
- Unit channel gains



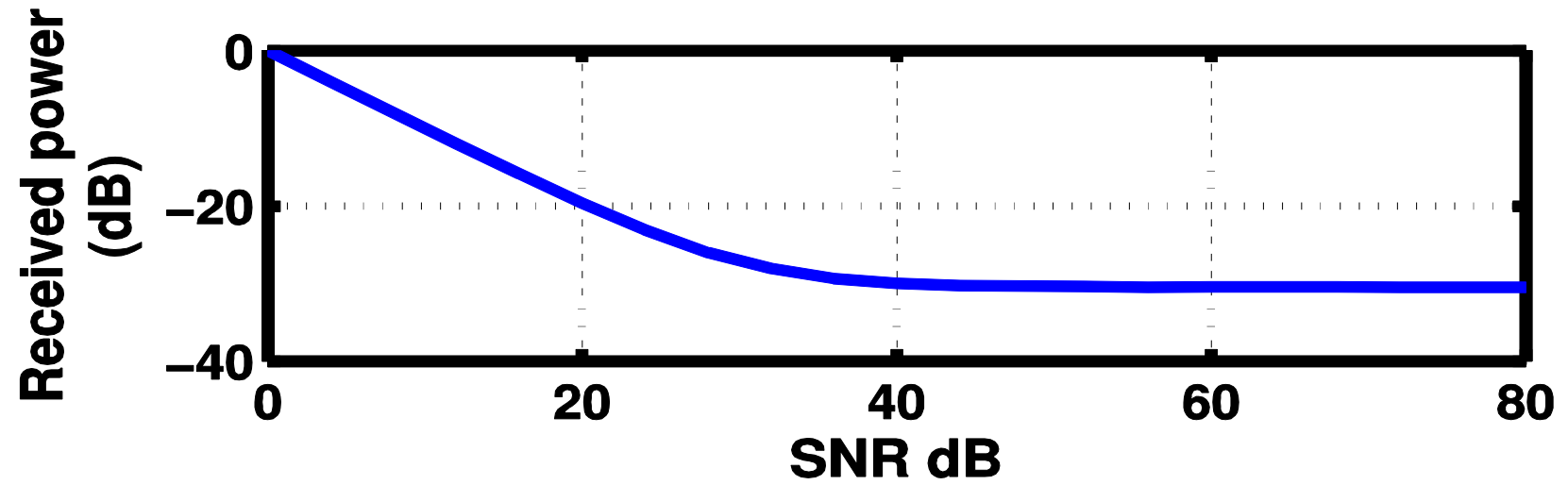
# Simulation 3

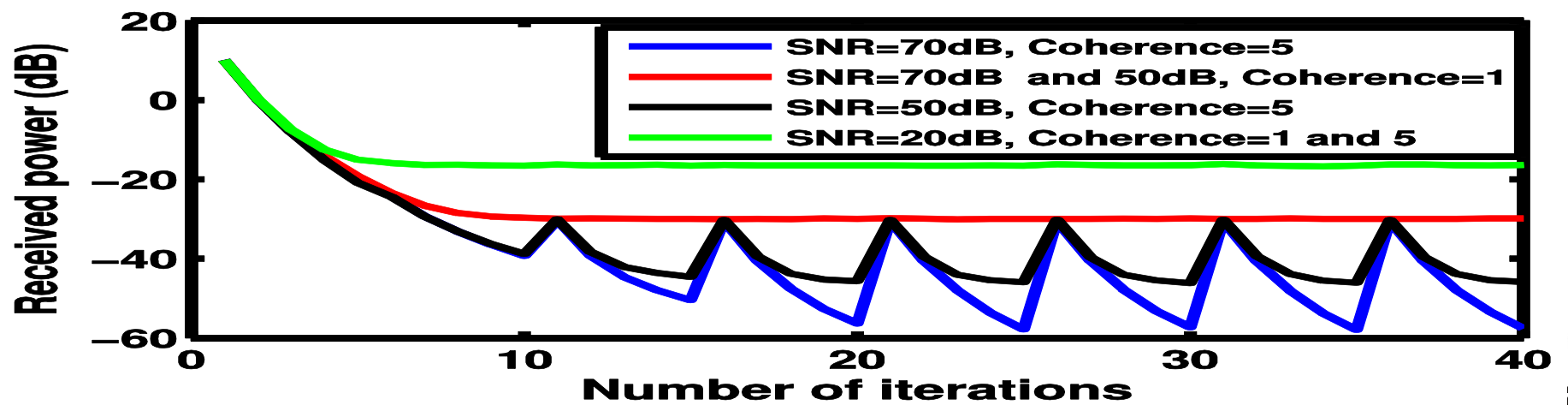
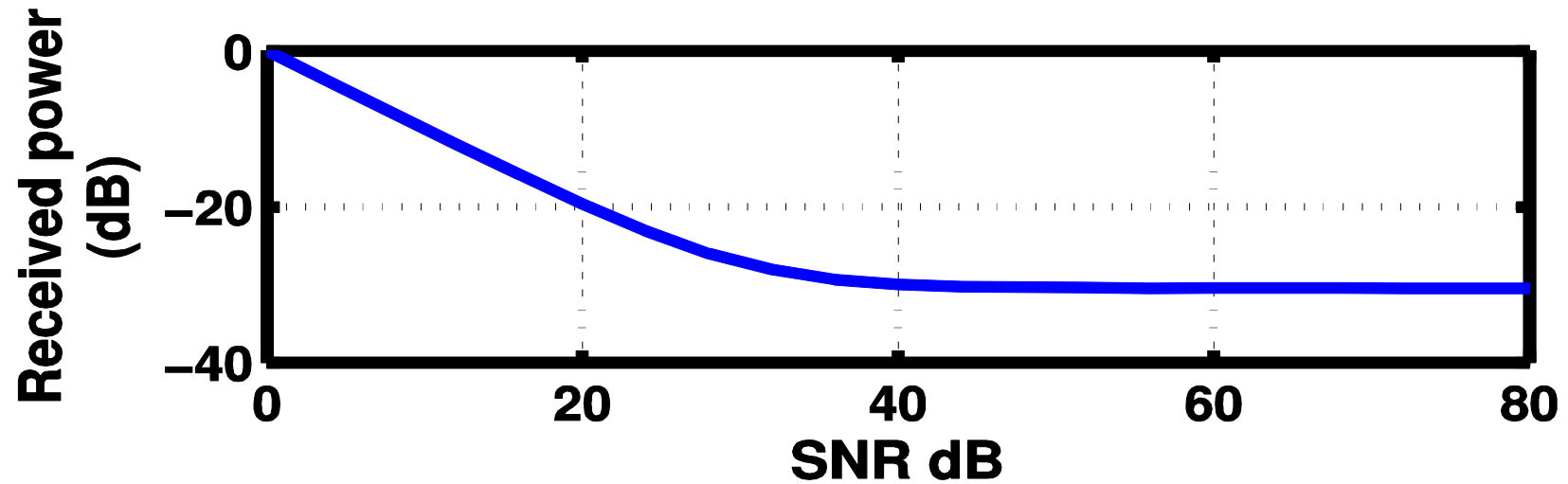
- $\phi_i[0]$  uniformly distributed in  $[0, \pi/4]$
- 10 nodes
- Unit channel gains
- Channel changes every  $C$  iterations
  - $C$ : *coherence*
  - Change in phase uniformly distributed in  $[-1.5, 1.5]$  degrees
  - Change in gain by a factor uniformly distributed in  $[\cdot.99, 1.01]$



# Theoretical limit

- $E\{|\sum_{i=1}^N r_{\downarrow i} e^{\uparrow j}(\theta_{\downarrow i} + \varphi_{\downarrow i})|^2\}$
- $r_{\downarrow i} \sim U[.99, 1.01]$  and  $\varphi_{\downarrow i} \sim U[-1.5\pi, 1.5\pi]$
- Subject to
- $|\sum_{i=1}^N e^{\uparrow j} \theta_{\downarrow i}|^2 = 0$
- Optimistic performance limit
- Ignores initial offsets

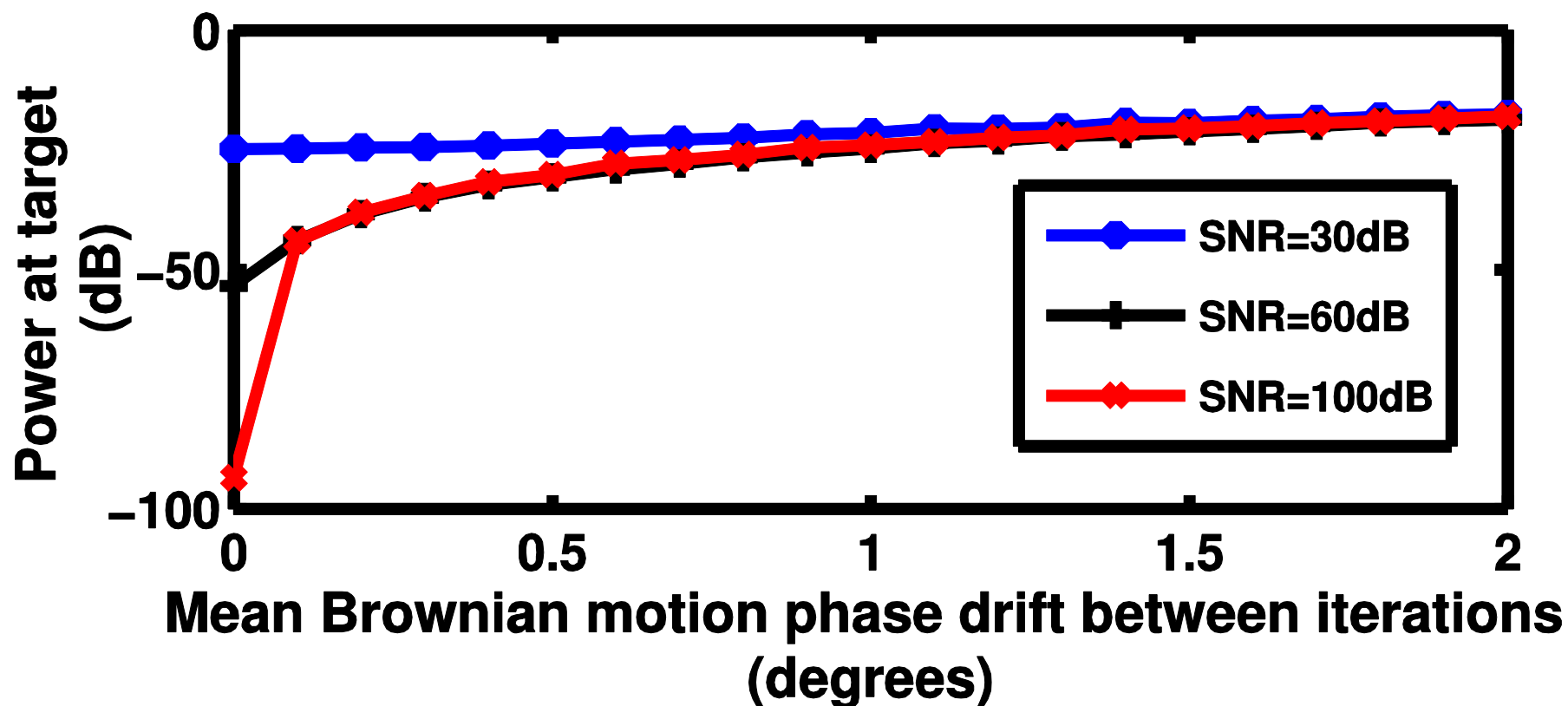




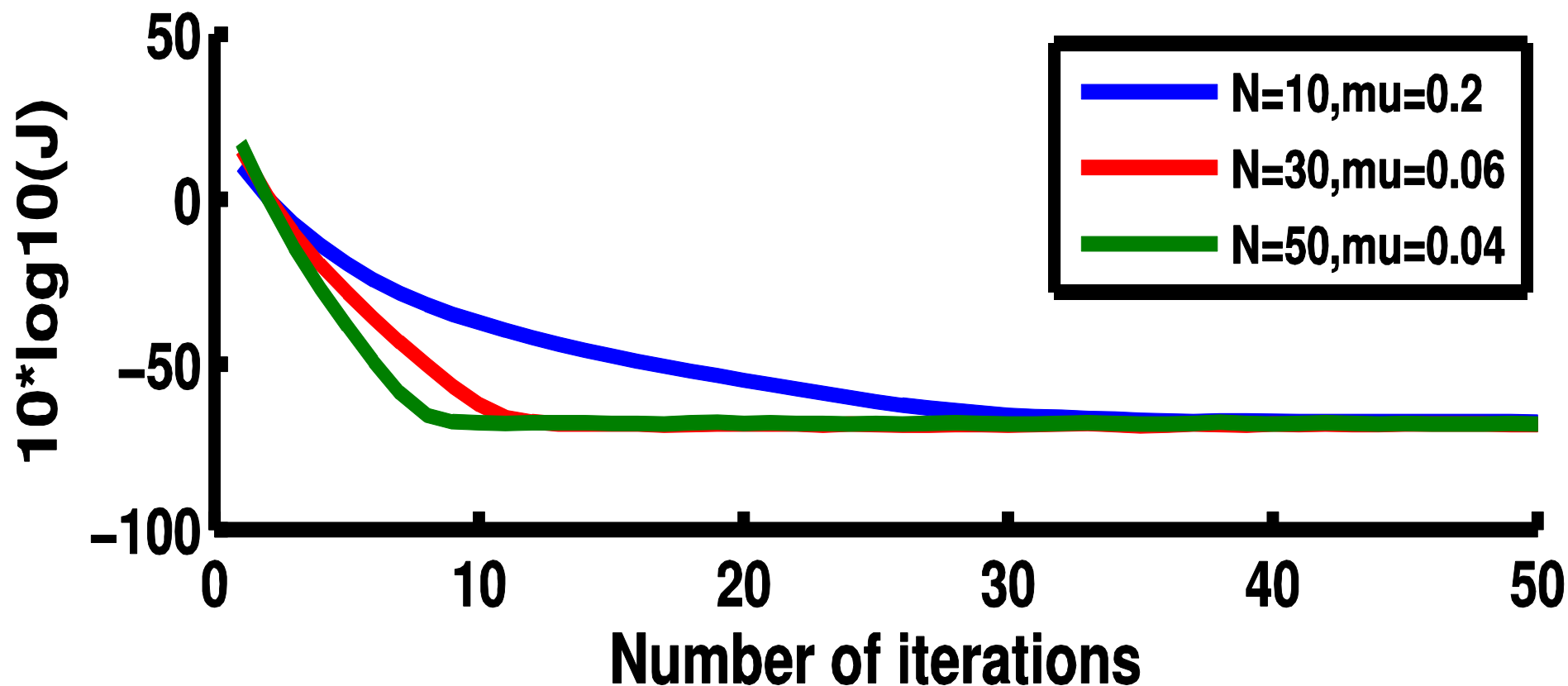
- Constant phase offset uniformly distributed between  $[0, 2\pi]$
- Steady State Gradient:

|        |        |        |        |        |        |
|--------|--------|--------|--------|--------|--------|
| 2.1402 | 2.1402 | 2.1402 | 2.1402 | 2.1402 | 2.1402 |
| 2.1402 | 2.1402 | 2.1402 | 2.1402 | 2.1402 | 2.1402 |
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| 2.1402 | 2.1402 | 2.1402 | 2.1402 | 2.1402 | 2.1402 |
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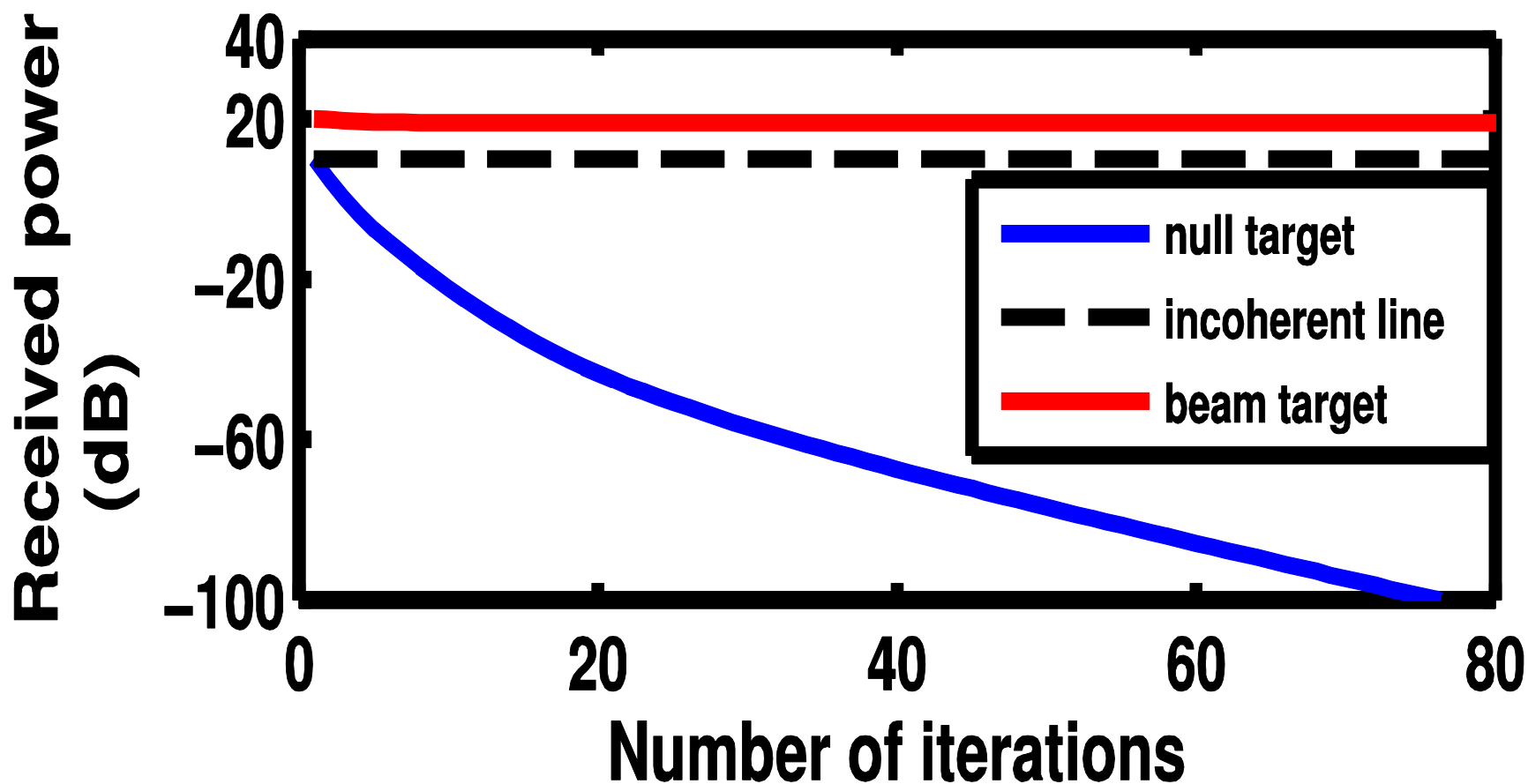
# Drifting oscillators: Brownian motion



# Convergence Speed: Scalability



## Effect on a Beam: SDMA?

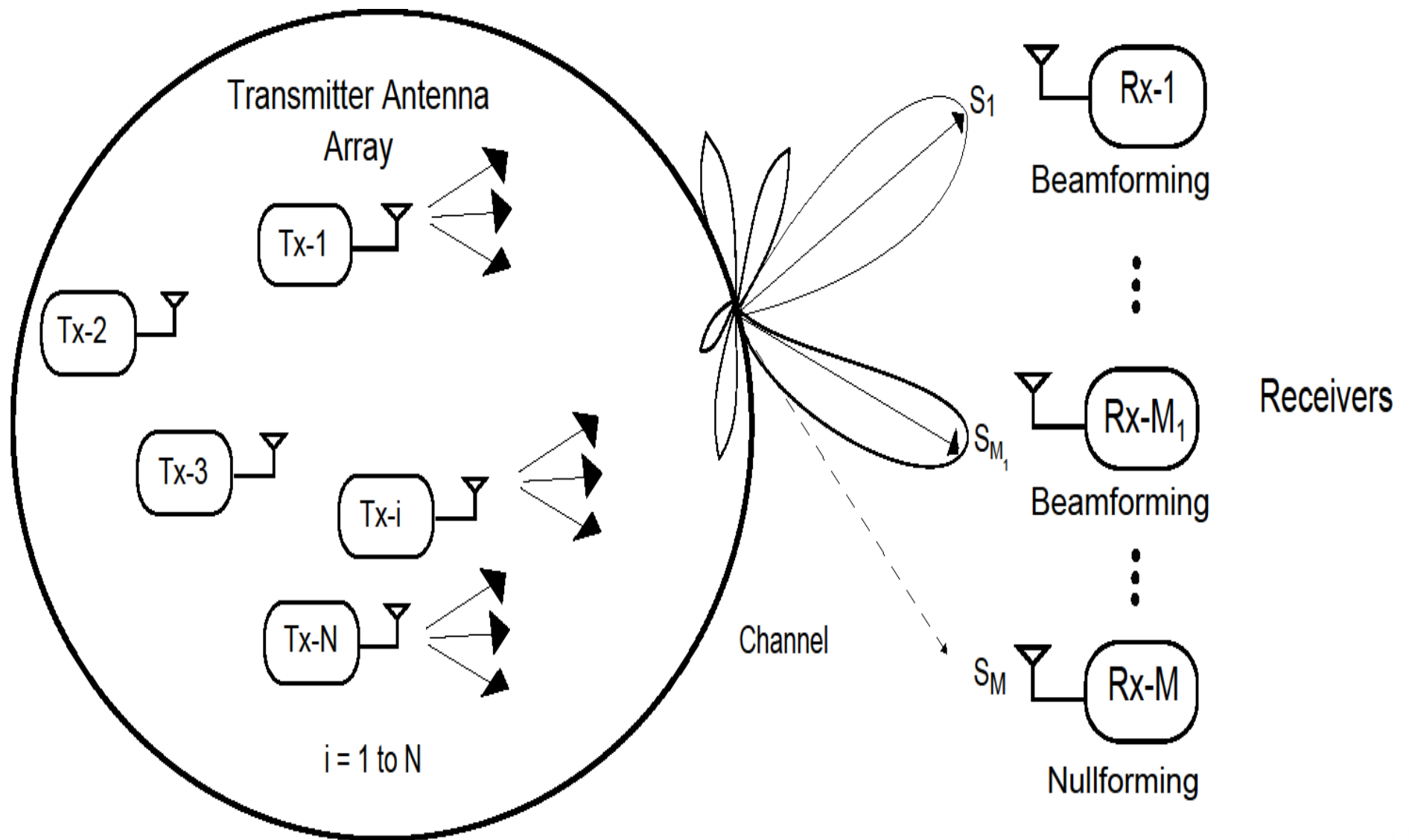


# Goals of this talk

- MISO null forming with phase only adjustments
  - Transmitting at full power
  - Protecting a cooperating transmitter
  - Non-convex problem
- Joint beam and null forming with phase and gain adjustments
  - Null at multiple locations
  - Beam at one location
  - Convex problem

# Technical Difficulties

- $J_{\downarrow i}$  cost function at  $i$ -th receiver
- Naïve approach: Minimize:  $\sum_{i=2}^M J_{\downarrow i} - c J_{\downarrow 1}$ 
  - Nonconvex
  - Likely to have weird behavior
  - Particularly if we allow gain adjustment
- Adjustment of gains while doing just nullforming has problems
  - Could drive gains to zero
- Key observation: Specify desired power at node 1 rather than maximizing it



# Framework

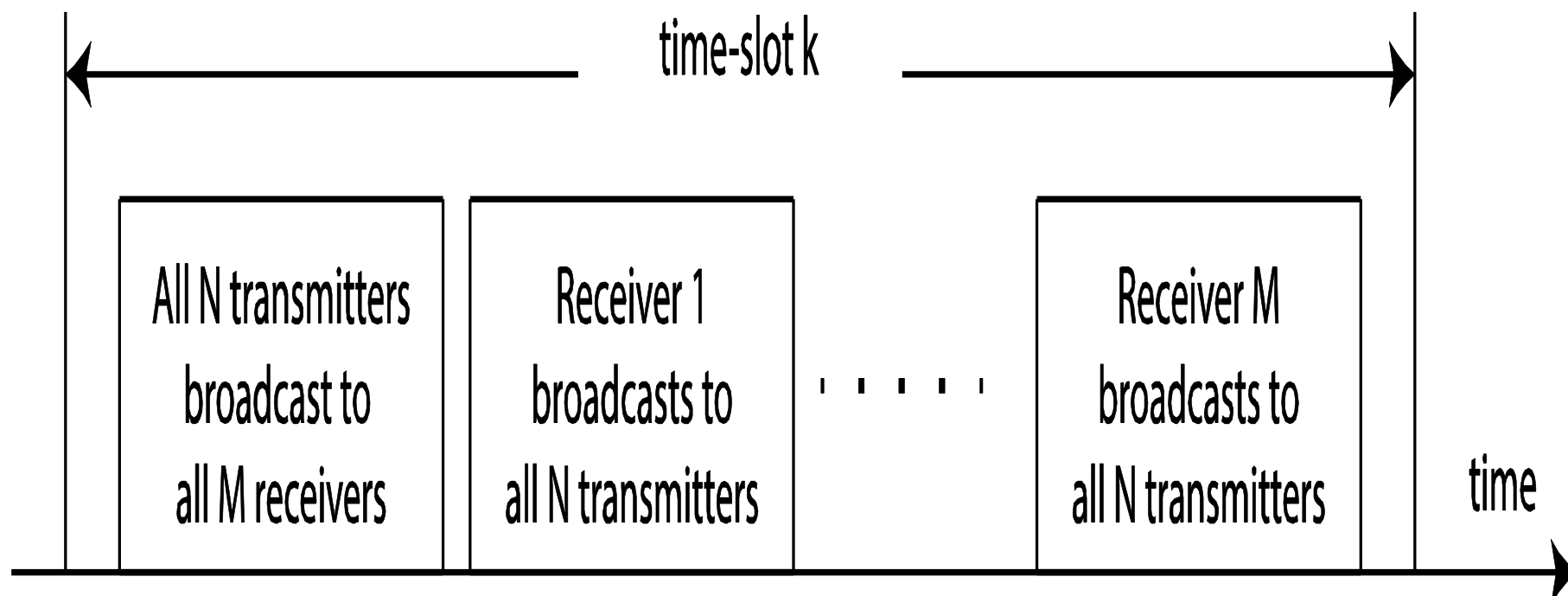
- At startup:
  - $l$ -th receiver sends to the  $i$ -th transmitter the channel gain
- During operation in the  $n$ -th time slot
  - $i$ -th transmitter broadcasts the baseband signal  $x_{li}[n]$
  - $l$ -th receiver broadcasts its total received signal:

$$s_{ll}[n] = \sum_{i=1}^M h_{li}^* x_{li}[n] + w_{ll}[n]$$

- Feedback needs TDM
- Adjust  $x_{li}$  to minimize:

$$\sum_{l=1}^M \sum_{i=1}^M |s_{li}|^2 + \sum_{l=M+1}^L \sum_{i=1}^M |s_{li} - b_{li}|^2$$

# TDM for aggregate feedback



# Matrix Framework

$$s[n] = \sum_{i=1}^M h_i^* x[n] + w[n]$$

- $s[n] = H^H x[n] + w[n] \leftarrow$  white zero mean Gaussian
- Find  $x$  to minimize
- $J = E \{ \|H^H x + w[n] - b\|^2 \}$
- $H: N \times M, N > M$ : Optimum solutions lie on an  $(N-M)$ -dimensional subspace:  $X$
- $\arg \min J(x) = \arg \min \|H^H x - b\|^2$

# Issues

- Decentralized Iterative Solution
  - $i$ -th node uses aggregate feedback and knowledge of its channel
  - Pseudo-inversion is centralized
- How does  $x[0]$  affect steady state solution
- How to achieve minimum power solution  $x \downarrow \min$  ?
- Effect of noise
  - Is there drift?
- $\lim_{\tau \rightarrow \infty} ?$ 
  - Speed
  - $x \downarrow \min$

# Gradient descent

- $\arg \min J(x) = \arg \min \|H^T H x - b\|_2$

- Gradient descent:

$$x[n+1] = x[n] - \mu \partial J(x) / \partial x \mid \downarrow \theta = x[n]$$

$$x[n+1] = x[n] - \mu H^T (s[n] - b) + H^T H x[n] - b + w[n]$$

# Zero noise convergence

- Assured if  $\mu(\mathbb{W}) \downarrow \max(H^\top H) < 1$
- $x[0] \rightarrow \text{projection of } x[0] \text{ on } X$
- Exponential
- $x[0] = 0 \rightarrow x \downarrow \min$
- $\lim_{N \rightarrow \infty} \|x \downarrow \min(N)\|_2 = 0$  if channel coefficients are iid  $\text{CN}(0,1)$

# Convergence rate: Scalability

- Suppose the  $i$ -th column of  $H$  is  $h_i$  and  $H$  has full column rank.
- As  $N \rightarrow \infty$  convergence rate is bounded from below if the condition number of  $H^H H$  is bounded
- As  $N \rightarrow \infty$  convergence rate is bounded from below if there is a  $K$  and  $\alpha_i > 0$  such that for all  $n$ ,

$$\alpha_i^{-1} I \leq \sum_{i=n+K}^n h_i h_i^H \leq \alpha_i^{-2} I$$

- Successive channel vectors are persistently spanning
- As  $N \rightarrow \infty$  convergence rate is bounded from below if the channel coefficients are in  $CN(0,1)$ .

# Noise performance

- $H\hat{H}x\hat{*} = b, \quad \Delta[n] = x[n] - x\hat{*}$

- **Error model:**

$$\Delta[n+1] = (I - \mu H\hat{H})\Delta[n] - \mu Hw[n]$$

- $T\Delta = (z\downarrow 1, z\downarrow 2)$ :  $z\downarrow 1$  in the orthogonal complement of  $X$  and  $z\downarrow 2$  **on**  $X$

- $(z\downarrow 1[n+1], z\downarrow 2[n+1]) = ((I - \mu A)z\downarrow 1[n], z\downarrow 2[n]) + \mu(v\downarrow 1[n], v\downarrow 2[n])$ :  $v\downarrow 2[n] \neq 0 \rightarrow$  Brownian motion along the minimizing subspace

# Noise performance

- Error model:

$$\Delta[n+1] = (I - \mu H H^T H) \Delta[n] - \mu H w[n]$$

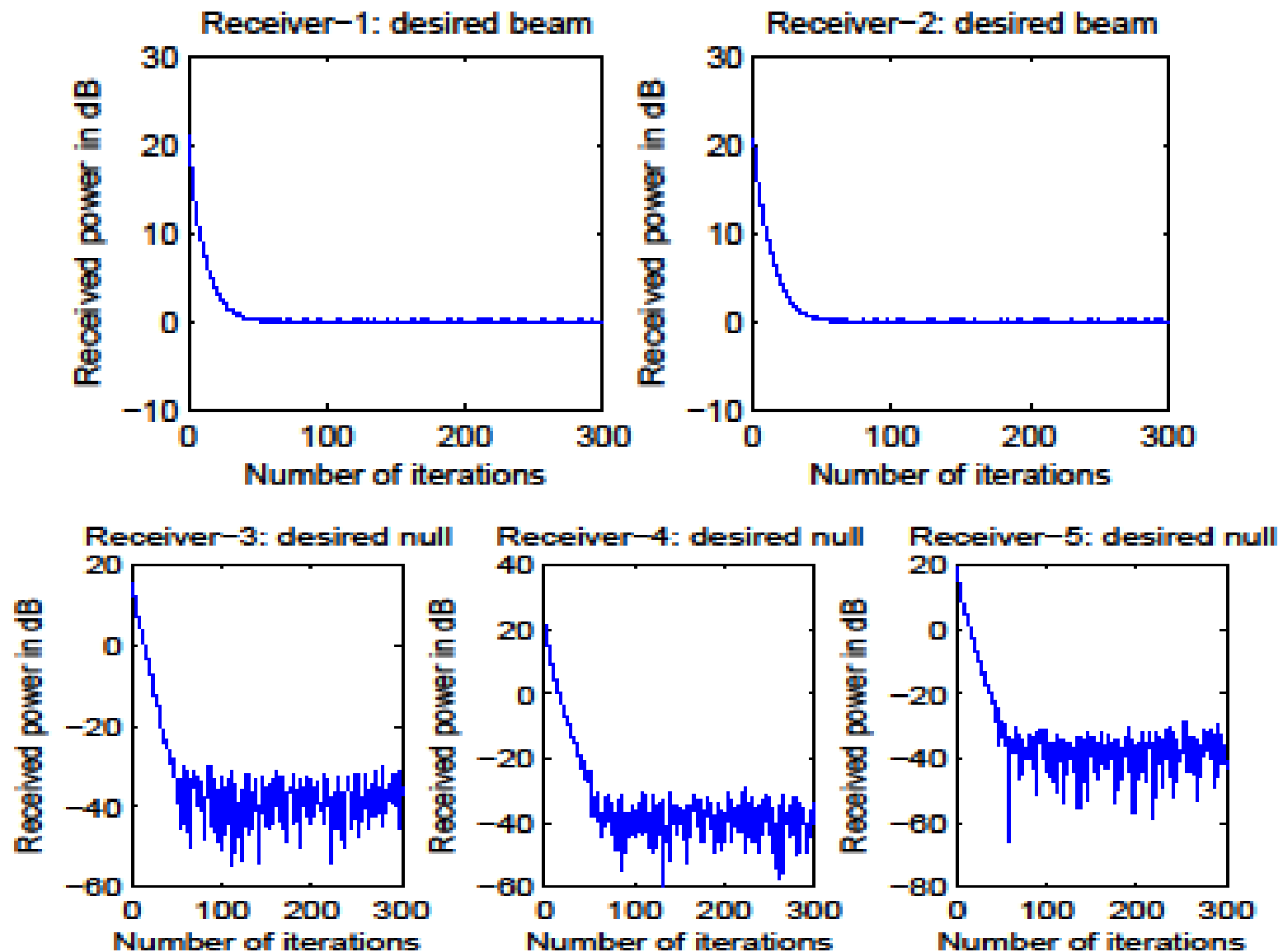
- $T\Delta = (z_1, z_2)$ :  $z_1$  in the orthogonal complement of  $X$  and  $z_2$  on  $X$
- $(z_1[n+1], z_2[n+1]) = ((I - \mu A)z_1[n], z_2[n]) + \mu(v_1[n], v_2[n])$ :  $v_2[n] \neq 0 \rightarrow$  Brownian motion along the minimizing subspace
- $v_2[n] = 0$

# Asymptotic noise performance

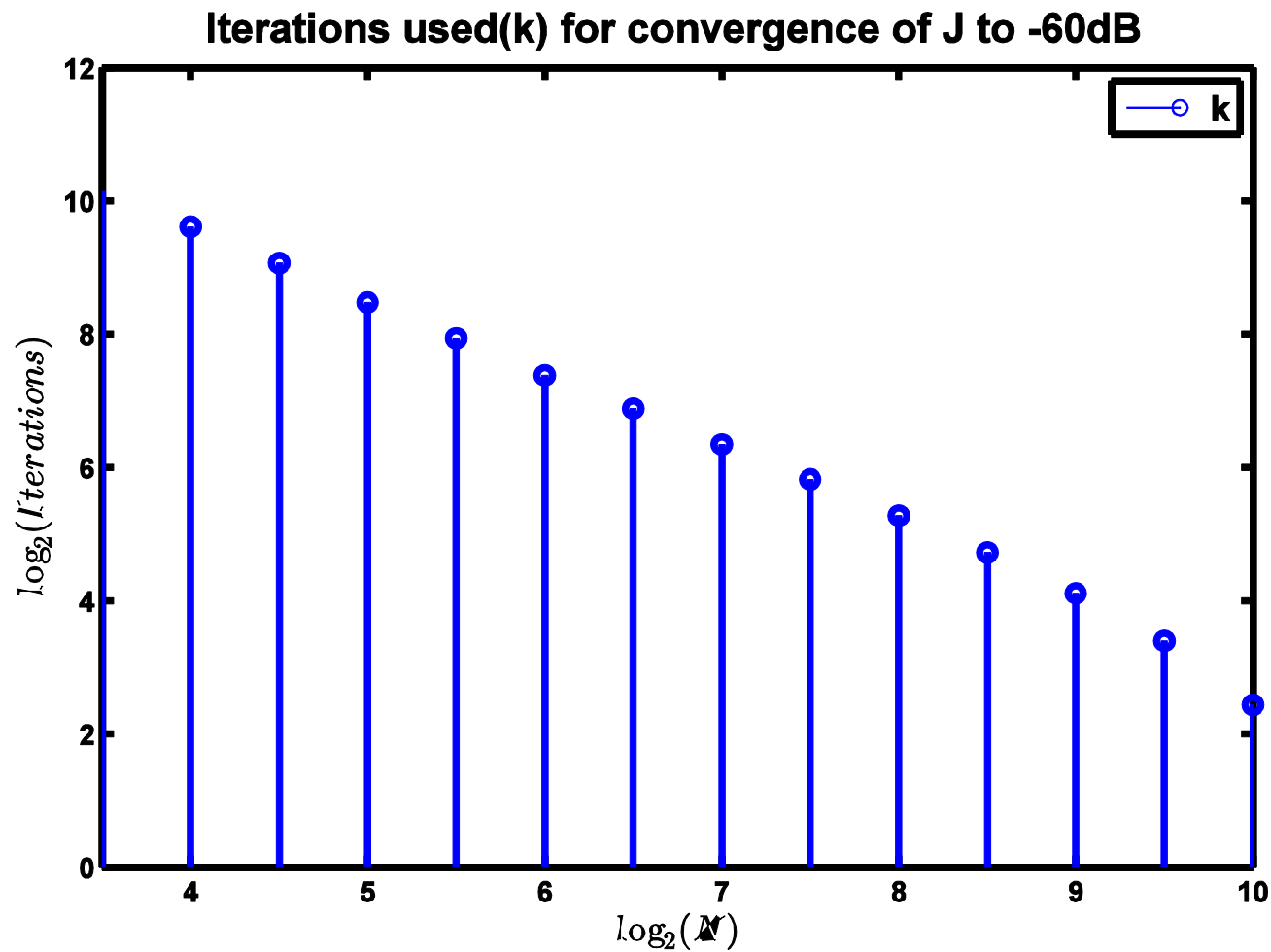
- Suppose  $x[0]=0$
- Channel coefficients are iid  $CN(0,1)$
- $\lim_{\tau \rightarrow \infty} \lim_{n \rightarrow \infty} \|x(n)\|^2 = 0$

# Simulation 4

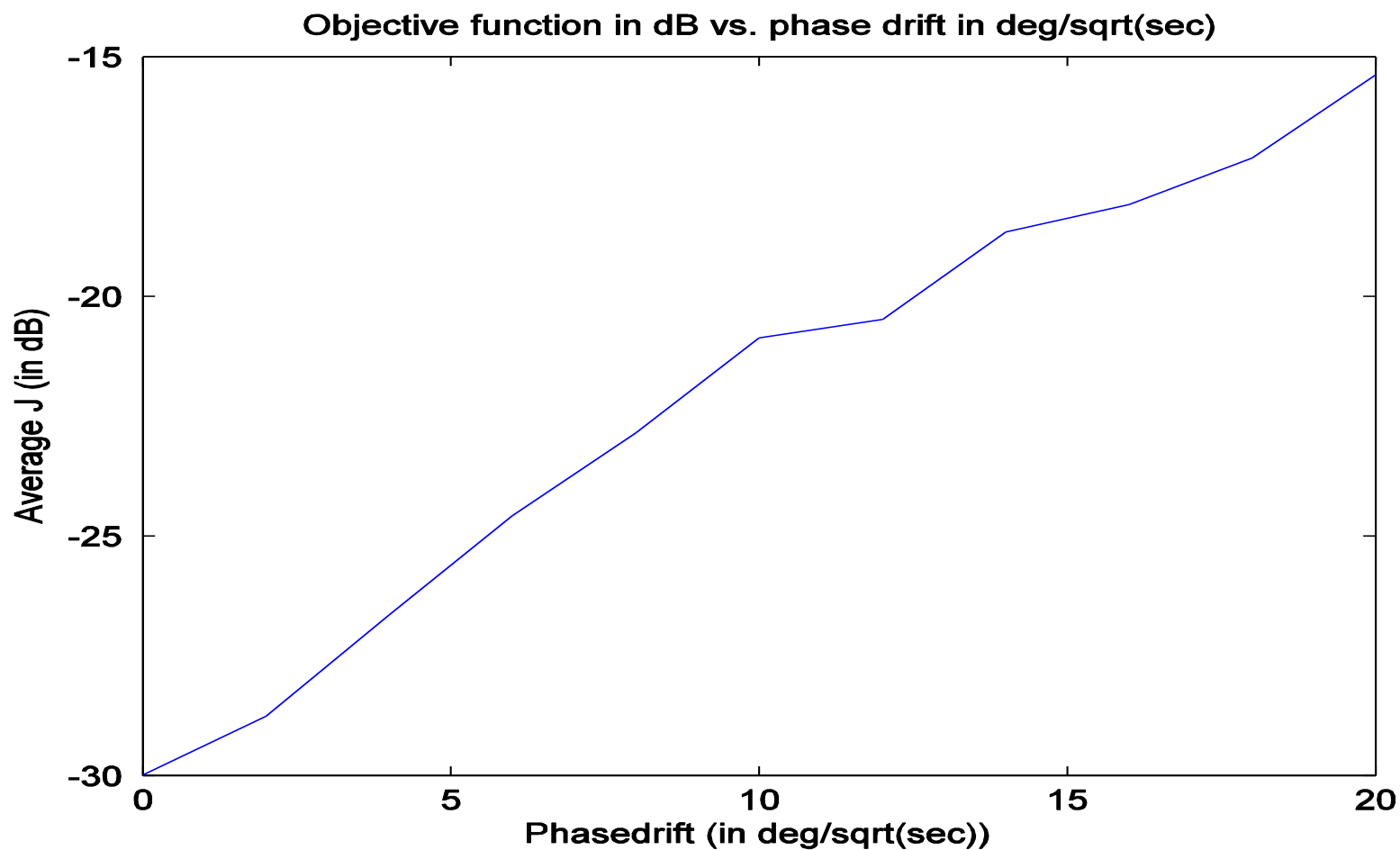
- $N=20$
- $M=5$
- 2 beam targets: 1
- $\text{SNR}=-40\text{dB}$



# Constant $\mu$



# Phase drift, SNR=-40dB T=50ms, 0 to 5 degrees between iterations



# Conclusion

- For Phase only adaptation
  - Always converges to a stationary point
  - All local minima global minima
  - Practically guaranteed convergence to a global minimum
  - Scalable
  - Fast convergence
  - Insensitive to channel estimation errors
- For joint null and beamforming
  - Scalable
  - Zero initial power  $\rightarrow$  Power Efficient Solution  $\rightarrow 0$  as  $N \rightarrow 0$
  - No drift along minimizing subspace